

# Typical Cognition & Language Connection

- × Mental processes involved with effective cognition and learning include:
  - Perceiving stimuli (auditory, visual, linguistic)
  - Attention to stimuli for discriminating between relevant/irrelevant information
  - Organizing incoming information
  - Incorporating new information with prior knowledge
  - Making associations and attaching meaning

# Social and Language Processing

- Children incorporate new stimuli received by comparing to previously known information and developing associative meanings by using:
  - World knowledge

-- Word knowledge

- Learning new social and linguistic information requires prior knowledge to associate and attach meaning to new concepts/ideas.
- Allows for association and synthesis of novel information for formulating appropriate responses.



# Social Linguistic Reasoning

 Attaching meaning to new event-based and language-based information is achieved through the associative processes of manipulating possibilities via:

#### Inductive reasoning

- Bottom-up reasoning: specific observations and gathering the individual details to make broad logical decisions/hypotheses about the general whole
- Specifics combined to make broad general conclusions

#### **Deductive reasoning**

- X Top-down reasoning: all known information applied to make accurate generalized assumptions (theories) about other specific situations (hypotheses/possibilities)
- X General conclusion to specific premise: combining known truths to make inference

# Typical Symbol Development

- × Using mental associative strategies assists in attaching meaning to new stimuli to create learning of referent and symbol relationship.
  - Word
  - Gesture
  - Picture

# Cognitive Processing Differences in ASD × Perceptual Differences × Attentional Differences (visual attention, × Organizational Differences (association/referent)

- × Conceptualization Differences (weak central coherence)
- × Thought/Reasoning Differences (rigid thinking, lack of flexibility)
- × Memory/Recall Differences

# Rationale for Use of Visuals for Thought & Language......

- x Connects a visual concept to a linguistic concept
  - provides a concrete connection between concept and symbol relationships
- Needed for attention to salient details of a concept
  - assists in transforming thought (e.g, interpretation of incoming stimuli) into use of symbols to represent concepts (i.e. words and pictures)



- as a visual model of language, enables structured development of early representational thought into vocabulary growth, and further on towards concept relationships
- Provides organization/structure to the content,

#### message, or learning moment

 seeks to maximize reciprocal social interactions as adult guides student through use of supporting visuals (i.e. joint attention, joint actions, sending/receiving a message, turn-taking)



# Visuals for Association & Cognitive-Linguistic Organization

#### × Category Boards

- provides a visual representation of association based on categorical relationships.
- functions as a basic form of "sorting task" for mental processes of inclusion/exclusion
  - $\circ$   $\;$  Teaches thinking related to similarities and differences
  - Supports improved storage and retrieval of vocabulary based on association
- demonstrates social-linguistic expansion towards a mental organizational strategy for
  - introducing new concepts in the curriculum
  - when teaching conversation and topic evolution skills

#### Visuals for Expanding Utterance Length

#### × Subject-Verb-Object Sentence Board

- Assists in moving beyond basic requesting phrases and scripted echolalic language attempts, with parts of speech clearly defined as salient details
- provide basic sentence form, which creates a bridge for more complex grammatical expansion with novel vocabulary

#### "Wh" Question Boards

- Provides structured teaching of the specific syntactic form required for each question response
- Securing storage and retrieval of correct syntactic forms appropriate for the question response, while also generating relevant vocabulary novel to the situation.

### Visuals for Early Problem-Solving

#### × "Uh-Oh Board"

- expressing problems through language of "social dilemmas"
- teaches appropriate verbal response to problem situations which require assistance.
- provides framework for cognitive-linguistic processes involved in problem-solving
  - reference the dilemma shown; identifying salient details
  - $\circ \quad$  scan and reason/deduce from icon choices
  - select the correct visual representation
  - generate the appropriate verbal response to match scenario
- provides organization/structure to the content, message, or learning moment
  - seeks to maximize reciprocal social interactions as adult guides student through use of supporting visuals (i.e. joint attention, joint actions, sending/receiving a message, turn-taking)

# Visuals for Cause and Effect Reasoning

#### × Because Board

- cause/effect thinking taught through language of complex sentence structures to represent rationale or causality
- × Feelings/Because Board
  - specific "Because Board" to teach rationale and language models for expressing feelings, sensory/physical state, and/or needing assistance

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# Cognitive & Language Growth Through Visual Structure

#### × Interactive Language Boards

- naturalistic receptive language learning strategy that involves communication partners use of icons to represent key words as they are spoken (Cafiero, 2005)
- facilitate student interactions and participation (Cafiero, 2005)
- enhance and augment verbal messages

