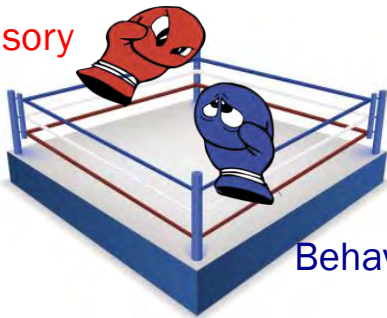


What's Going On?

*Identifying Functions and Effective Strategies for
Repetitive and Automatically Reinforcing Behavior*

Jena Randolph, PhD
Cortney Fish, MSW, BCBA, LBA

Sensory



Behavior



“Sensory Behavior”

- Focus on **behavior**
- What does “sensory issue” mean?
- When “sensory issues” = behavior, we can determine the function
 - Automatic Reinforcement
 - Implement the correct intervention



Sensory Integration Disorder

- Not a diagnosable disorder in the DSM 5
- Sensory differences vs. SID

Repetitive Behaviors

Repetitive Behavior \neq Maladaptive Behavior



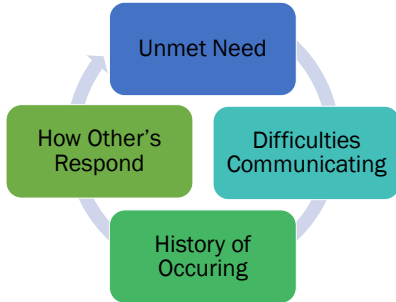
Do we need to target it?

Ask yourself:

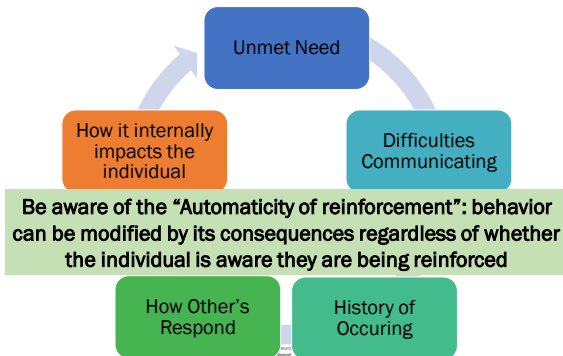
- Is the behavior harmful?
- Is the person unable to stop the behavior independently?
- Is the behavior impacting learning at school?
- Is the behavior interfering with the child's ability to interact with others?
- Is the behavior causing significant disruption to other people?

Functions of Behavior

Why Does Problem Behavior Happen?



Why Does Problem Behavior Happen?



Automatic Reinforcement: Behavior that produces reinforcement without the mediation of others

Automatic Positive Reinforcement (Adds something)	Automatic Negative Reinforcement (Removes something)
<ul style="list-style-type: none"> • Brushing your hair because you want it to be neat • Dressing yourself • Putting salt on your own dinner to improve the taste of the food • Tying your shoelaces • Watching a movie because you enjoy it 	<ul style="list-style-type: none"> • Washing your own hands to remove dirt • Cutting your own finger nails to reduce their length • Throwing out rubbish • Turning on your car windscreen wipers to remove rain water • Rubbing your leg to sooth the pain after banging it off a table edge

Automatic Reinforcement

- Sometimes also called:
 - Self-stimulatory behavior
 - Sensory behaviors
 - Stereotypy
 - Repetitive movements
 - Echolalia
- These can at times occur more when someone is overexcited, over stimulated, upset



Automatic Reinforcement

- If we label this too quickly as “automatic” we may stop looking for other functions of the behavior
- Automatically maintained behaviors are often very difficult to address
- Need to ensure that these are not motor tics



Identifying Function

Why Problem Behavior May Occur

- To get something...
 - Attention (adult or peer)
 - Tangibles
 - Body sensation
- To avoid something...
 - Attention (adult or peer)
 - Situation or task
 - Body sensation

Yelling out/making noises to get other kids to laugh

Pounding on the table to get more snacks

Pushing legs repeatedly against the wall

Hitting staff so she will leave him alone

Throwing book so they do not need to complete the work

Covering ears/eyes in the busy hallway



“Socially Mediated” Behavior (other people help get access to these)

- To get something...
 - Attention (adult or peer)
 - Tangibles
 - Body sensation
- To avoid something...
 - Attention (adult or peer)
 - Situation or task
 - Body sensation

Social Positive

Social Negative

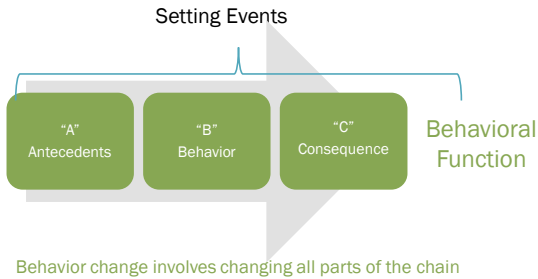


“Socially Mediated” Behavior

- Just because the behavior happens without people there doesn't mean that it is automatically automatic



The ABC's of Behavior



How do we figure out if a behavior is **sensory in nature** (truly automatic) or instead is **socially mediated** and serves a different function?



Identifying Function

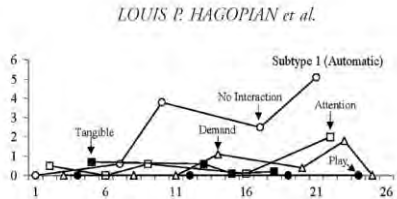
- Function is essential!
- Unfortunately many professionals report not fully using FBA or FA procedures:
 - Oliver et. al, 2015, survey of 682 behavior analysts
 - ✓ 90% report regularly using FBA methods (descriptive- most common)
 - ✓ 63% of survey respondents had never used a FA
 - ✓ Common barriers- time, materials/space, and policies



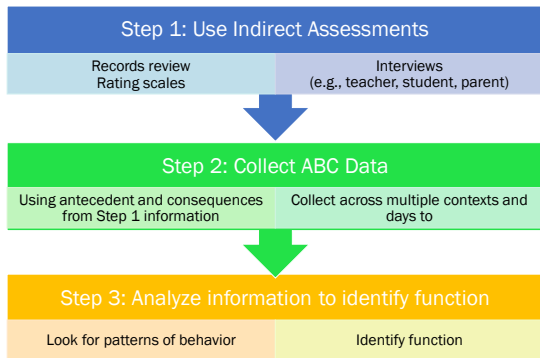
Functional Assessment Results

Automatic reinforcement is a supported hypotheses:

- When the target behavior occurs at the highest level during the alone condition (example below)
- Possibly when standard FA results are inconclusive do not have a clear pattern



Functional Behavior Assessment



Example Data Sheet

		Date: Time / Location (if not in the classroom)							Total
		1	2	3	4	5	6	7	
CONSEQUENCE	Adult Attention: warning, repeated direction, offer to help, told consequence for action, debrief, physical redirect								
	Peer Attention: laughing, commenting back, orienting towards								
	Teacher/peer provided access to desired items/ activities								
	Student took/accessed desired item/activity on own								
	Adult provided escape or temporary escape from activity or task: sent to safe seat, removal from room, removed task (even briefly)								
	Student got escape because behavior delayed activity, no adult redirection provided								
	Adults and peers ignored the behavior								
CP: <small>1=behavior not present at all times, 2=behavior not present most of the time, 3=student got escape because behavior delayed activity, no adult redirection provided, 4=adults and peers ignored the behavior</small>									

Functional Behavior Assessment

Step 3: Analyze information to identify function

Look for patterns of behavior | Identify function

- Common antecedents?
- Common consequences?
- Time of day?
- Type of activity?
- Personnel involved?

Consequences: Ind. Work

Consequence Category	Percentage
Adult attention	42%
Peer Attention	0%
Taskwork/parent time	0%
Substantial work time...	0%
Adult unrelated escape	0%
Transition to another ch...	0%
Admission and room beyond	0%
Other	0%

Consequences: Transition

Consequence Category	Percentage
Adult attention	0%
Peer Attention	0%
Taskwork/parent time	0%
Substantial work time...	0%
Adult unrelated escape	0%
Transition to another ch...	0%
Admission and room beyond	0%
Other	100%

Functional Behavior Assessment

Step 3: Analyze information to identify function

Look for patterns of behavior | Identify function

[Get more information on consequences to refine function](#)

Consequence Analysis Form:

- Looks at specific types of consequences
- Can help refine for behavior planning

BEACON CONSEQUENCE ANALYSIS FORM (BCAF)
303 Fortlane Boulevard, Hilltop, PA 17133
Office: 508-476-0207

Target Behavior: _____

Operational Definition (must be observable and measurable with clear onset and offset criteria): _____

For each occurrence of the target behavior place a checkmark in all categories 1A-8A that actually occurred following the occurrence of that instance of the target behavior. For each instance of the target behavior, repeat this for each instance of the target behavior.

Consequence Description	Occurrence of the Target Behavior's Immediate Effect on the Environment																				
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	
1A Did a person cuss to them during or within 20 seconds after the behavior occurred?																					
1B Did a person speak to them using 1-5 words?																					
1C Did a person speak to them using 6 or more words?																					
2A Did the behavior result in any person making eye contact with them during or within 20 seconds after the behavior occurred?																					
2B Did any form of physical contact occur during or within 20 seconds after the behavior occurs (e.g. touching, shaking, lifting, hand over hand, etc.) (circle all that apply)?																					
3B The physical contact lasted more than 5 seconds																					
4A Proximity: Did any person move closer to the person during or within 20 seconds after the behavior occurred?																					
4B The behavior resulted a task/materials being removed within 20 seconds of the behavior occurring and not being represented for at least 2 minutes																					
5A The behavior resulted a task/materials not presented and not being completed																					
7A A tangible (e.g., toy, electronic, utensil) item is presented immediately following the behavior																					
7B The behavior results in the person obtaining and keeping a tangible item for more than 1 minute																					
7C The behavior results in the person obtaining and keeping a tangible item for less than 1 minute																					
8A No one touched, talked to, looked at them or moved any items or materials in the environment (did not occur) after the behavior occurred and the behavior did not END with an intervention																					

Instructions: Download and print data sheet to use.

Trial Based FA Considerations

- FA model for applied settings
- Utilizes situations already happening
- Data are collected on the occurrence of behavior following a specific antecedent
- Brief trials distributed throughout the school day

Key:
 0= nonoccurrence
 1= occurrence
 Y= 100% fidelity
 N= failed trial

Trial #	Date	Obs	Th	Control	Test	Fidelity
1	2/26/15	AD	MR	0	1	Y
5	2/27/15	AD	MR	0	1	N

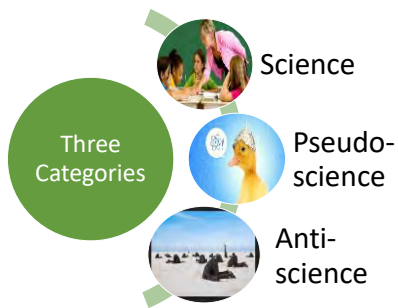
Rispoli, et al., 2016
 ABACLive Webinar: Trial Based FA in Schools
<https://www.abacnj.com/product/tbfaschools/>



Interventions to Address Behaviors

Evidence-Based Practices

All evidence is not created equal



Evidence-Based Practices

- Currently there is **not** research to support the use of sensory integration or sensory therapy to address problem behavior for children with autism (Addison, et al., 2012; Case-Smith, Weaver & Fristad, 2015; Lang, et al., 2012; Moore, Cividini-Motta, Clark, & Ahearn, 2015; Sniezyk & Zane, 2015)
- That is not to say that there may be antecedent manipulations that involve changing sensory input/output that may impact problem behavior



Evidence-Based Practices

- Lang, et al. (2012): reviewed 25 sensory integration therapy (SIT) studies- conclusion no evidence
 - 3 studies- suggested evidence: methodological flaws, 8 studies- mixed results, 14 studies- no benefit
- Case-Smith, Weaver & Fristad (2015): reviewed 19 studies- limited or no impact, methods lacked rigor
- Sniezyk & Zane (2015): intervention study 3 children with stereotypy and SIT- no impact on behaviors
- Moore, et al. (2015): intervention study 5 children with automatically maintained stereotypy, no impact
- Addison, et al. (2012): interventions study 2 children with feeding disorders, behavior analytic methods more effective than sensory integration

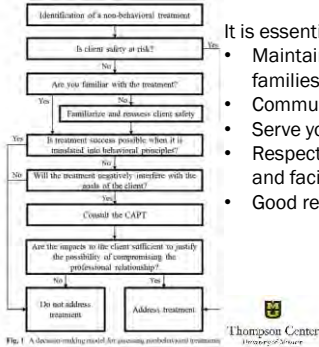


Caution: Sensory Based Strategies

- Be aware that movement may be beneficial for all kids
- All kids can learn coping strategies instead of using negative behavior
 - Deep breaths, walks, getting water
- Need to make sure sensory strategies are not paired with problem behavior
- Want to keep kids engaged in learning environment



Navigating Non-Behavioral Treatment



- It is essential to:
- Maintain relationships with families and other providers
 - Communicate EBPs to others
 - Serve your students ethically
 - Respect perspectives of others and facilitate dialogue
 - Good resource: Brodhead, 2015

Problem Behavior:
 Look for patterns (FBA if possible)
 Identify the function
 Identify preferences



- In general:**
1. Eliminate/reduce reinforcement for engagement in the problem behavior
 2. Teach and reinforce what to do instead

Problem Behavior:
 Look for patterns (FBA if possible)
 Identify the function
 Identify preferences



Strategies for **Automatically** Maintained Behavior

Strategies for **Socially Mediated** Maintained Behavior

Addressing Automatic Behaviors

- Free Access
 - Provide specific time and place to engage in self-stimulatory behaviors (as long as not harmful)
- Sensory extinction
 - Block the sensory input of the behavior (self-scratching-arms are covered in thick lotion to block the tactile sensation), protective equipment
 - Be aware: at times this requires the problem behavior to occur before you respond



Addressing Automatic Behaviors

Response Interruption and Re-direction (RIRD)

- Step 1: Interrupt/block the behavior
- Step 2: Have the child engage in a different (neutral) task at their level



Be aware that at times RIRD can reinforce stereotypy as it is linked with adult attention



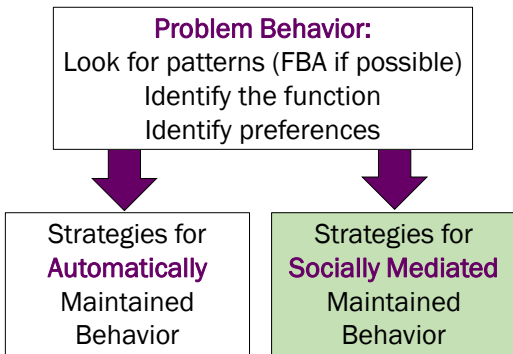
Addressing Automatic Behaviors

- Encouraging Incompatible Behavior
 - Prompt and reinforce a behavior that makes it physically impossible to engage in the inappropriate behavior
- Reinforcing Alternative Behavior
 - Teach and reinforce a replacement behavior that can provide similar input



Addressing Automatic Behaviors

- Response cost
 - The loss of ongoing activities contingent on the target behavior
 - This requires the problem behavior to occur before you respond



General Guidelines- Socially Mediated

Hypothesized Function	Antecedent Changes	Replacement Behaviors to Teach	Consequence Strategies
Obtain Attention	Schedule times for adult/peer attention Increase proximity of teacher	Teach appropriate way to get attention at their level Delayed reinforcement and waiting	<div style="text-align: center;"> Reduce/eliminate reinforcement for inappropriate behavior Increase reinforcement for appropriate replacement behaviors and routine behaviors </div>
Obtain Tangible	With visuals: If, then statements Scheduled times with tangibles Waiting procedure	Asking for access Asking for more time Earning access (starting with low demands)	
Escape Task	Behavioral momentum Choices Schedule with preferred activities Shorten tasks/difficulty	Asking for break or help Increase tolerance for non-preferred tasks Increase executive functioning skills	
Escape Social	Schedule times for escape Provide warnings/cues Pleasant tone/calm Pair people with preferred things	Request space or break Request specific people Increase tolerance for interactions Effective social and problem solving skills	

If you are not seeing behavior change consider the...

Type

Quality

Frequency

Rate



Overall amazingness of...

The reinforcement you are using!

DATA!

Why is it important?

- Allows us to:
 - Identify target behaviors
 - Identify baseline levels of behaviors/skills
 - Gain an objective information
 - [Monitor the impact of a procedure](#)
 - Determine that a procedure should be changed or ceased
 - Assess the generalization and maintenance of behavior change



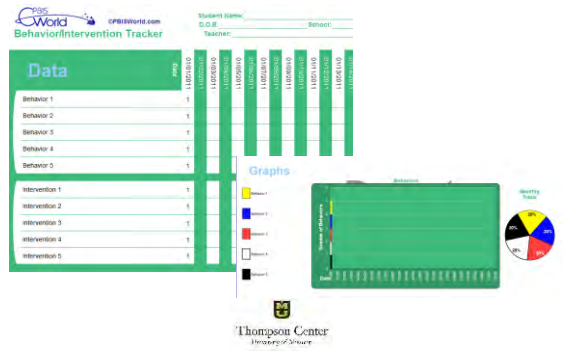
Tracking Interventions

Progress Monitoring -Evidence Based Practices

Goal:	Baseline:	Frequency:	Data Review:	Effectiveness:	Data-Based Decision:
Intervention(s) Used:	Date Started: Data:	<input type="checkbox"/> ___ Times/Day <input type="checkbox"/> ___ Times/Week <input type="checkbox"/> ___ Times/Month	Date Reviewed: Data:	<input type="checkbox"/> Effective <input type="checkbox"/> Somewhat Effective <input type="checkbox"/> Not Effective	<input type="checkbox"/> Continue Intervention <input type="checkbox"/> Increase Frequency/Intensity <input type="checkbox"/> Add additional intervention <input type="checkbox"/> Change intervention
	Date Started: Data:	<input type="checkbox"/> ___ Times/Day <input type="checkbox"/> ___ Times/Week <input type="checkbox"/> ___ Times/Month	Date Reviewed: Data:	<input type="checkbox"/> Effective <input type="checkbox"/> Somewhat Effective <input type="checkbox"/> Not Effective	<input type="checkbox"/> Continue Intervention <input type="checkbox"/> Increase Frequency/Intensity <input type="checkbox"/> Add additional intervention <input type="checkbox"/> Change intervention



Graphing Template



Monitoring Fidelity

- It's important to think about what role the visual layout and structure of your plan has on fidelity
- Consider using language that all staff and families can interpret and implement



Monitoring Fidelity

Date: _____ Observer: _____

Example Behavior Intervention Plan Summary: Fidelity Checklist

	Not Observed	Emerging Implementation	Fully Implemented
Preventative Strategies			
Use a visual schedule to show her what is happening next			★
Clearly define work expectations- let her know how much work and what she needs to do to get something			★
Provide choices throughout activities and instructional tasks		★	
Use the sticker chart and reward menu with a focus on safe and calm behavior		★	
Teaching New Behavior			
Reminders (especially before difficult situations) of the appropriate verbal communication that can use when she needs something			★
Praise appropriate behavior often and specifically label desired behavior using high emotional reaction demonstrating excitement and enthusiasm			★
Provide the opportunity for her to request breaks (such as taking a walk, using "go/ pass") and reinforce this communication	★		
Reactive Strategies			
Initially if possible, redirect to the task or activity and remind of appropriate words and tone			★
Have one person at a time redirect behavior, using a neutral tone and no physical signs of emotions	★		
Remind her what she is working for however do not cycle her into complying	★		
Once calm, go back to using the preventative strategies			

If Behavior is Persisting, Harmful and/or Impacting Quality of Life

- Contact a behavior analyst in your area (BCBA or BCaBA; www.bacb.org)
- Work with the student's DMH caseworker to identify possible supports and services in your area
- Use the free resources on the next page to get more information
- Contact us at the Thompson Center- we may be able to refer you to a service that we offer or one in your area



Resources

Autism Speaks

Challenging Behavior Toolkit

Iris Center Module: Functional Behavior Assessment

<http://www.iris.peabody.Vanderbilt.edu/module/fba/#content>

National Professional Development Center on ASD- Evidence Based Briefs and Modules

<http://autismpdc.fpg.unc.edu>

<http://afirm.fpg.unc.edu/>

Missouri Autism Guidelines Initiative (MAGI)

<http://autismguidelines.dmh.mo.gov/>

OCALI Autism Internet Modules

<http://www.autisminternetmodules.org/>

All materials can be downloaded here:

<https://missouri.box.com/v/BehaviorFunction>
